

The background of the entire page is a dense field of human skulls, rendered in a dark purple and blue color palette. The skulls are arranged in a somewhat regular grid pattern, with some appearing more prominent than others. The lighting is dramatic, highlighting the contours of the skulls and creating deep shadows in the eye sockets and nasal cavities.

KAMIDOGU

K O M B A T L I V E S H E R E

MORTAL KOMBAT 1

FLOYD CHECKLIST

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CHECKLIST



#	<input type="checkbox"/>	<input type="checkbox"/>	Challenge Requirements
1	<input type="checkbox"/>	<input type="checkbox"/>	Total Disrespect: Taunt 4 times in a match.
2	<input type="checkbox"/>	<input type="checkbox"/>	Jumping Gets You Nowhere: Win a match without jumping.
3	<input type="checkbox"/>	<input type="checkbox"/>	Klean Sweep: Win a match, having performed exactly 13 sweeps.
4	<input type="checkbox"/>	<input type="checkbox"/>	Get Over Here Already: Select Scorpion. Win a match, ending with either a Fatality or an Animality.
5	<input type="checkbox"/>	<input type="checkbox"/>	Flipping Out: Win a match, having flipped stance exactly 16 times.
6	<input type="checkbox"/>	<input type="checkbox"/>	Up & Away: Win a match, having performed exactly 5 uppercuts.
7	<input type="checkbox"/>	<input type="checkbox"/>	No Elder God: Land the First Hit in a match against Raiden.
8	<input type="checkbox"/>	<input type="checkbox"/>	I Make The Rules: Select Liu Kang. Win a match, defeating your opponent with a Double Flawless.
9	<input type="checkbox"/>	<input type="checkbox"/>	No Luna: Select Reptile. Win a match, defeating your opponent with a Double Flawless.
10	<input type="checkbox"/>	<input type="checkbox"/>	Fire & Ice: Select Scorpion as your main fighter and Sub-Zero as your Kameo. Perform a combo that deals at least 400 damage, making sure to utilise both kombatants.
11	<input type="checkbox"/>	<input type="checkbox"/>	Ice & Fire: Select Sub-Zero as your main fighter and Scorpion as your Kameo. Perform at least a 5-Hit combo, making sure to utilise both kombatants.
12	<input type="checkbox"/>	<input type="checkbox"/>	Perfect Kouple: Select Johnny Cage as your main fighter and Sonya as your Kameo. Win a match, defeating your opponent with a Double Flawless.
13	<input type="checkbox"/>	<input type="checkbox"/>	Get The Horns: Select General Shao as your main fighter and Motaro as your Kameo. Perform a Fatal Blow on your opponent, activating the Charge! variant by pressing KM during its intro.
14	<input type="checkbox"/>	<input type="checkbox"/>	Hip Hop 4 Ever: Win a match, having performed exactly 22 jumps.
15	<input type="checkbox"/>	<input type="checkbox"/>	Yeet!!!: Win a match, having performed exactly 7 throws.
16	<input type="checkbox"/>	<input type="checkbox"/>	This Is Where You Fall Down: Lose a match to Johnny Cage with less than 9 seconds remaining.
17	<input type="checkbox"/>	<input type="checkbox"/>	Timed Out: Lose a match by running out of time.
18	<input type="checkbox"/>	<input type="checkbox"/>	You Suck: Select General Shao. Lose a match to another General Shao on the Final Round when your opponent has less than 1% health remaining.
19	<input type="checkbox"/>	<input type="checkbox"/>	I'm Down Too: Win a match by only performing your kombatant's uppercut (↓ + BP). Hold ↓ + BP on the final uppercut to end with a Brutality.
20	<input type="checkbox"/>	<input type="checkbox"/>	Fists Of Fury: Win a match by using punches only.

CHECKLIST



#	<input type="checkbox"/>	<input type="checkbox"/>	Challenge Requirements
21	<input type="checkbox"/>	<input type="checkbox"/>	Kicking It: Win a match by using kicks only.
22	<input type="checkbox"/>	<input type="checkbox"/>	Sans Jade: Win a match by using front kicks only.
23	<input type="checkbox"/>	<input type="checkbox"/>	Losing Is Winning: Lose a match without doing anything.
24	<input type="checkbox"/>	<input type="checkbox"/>	Keep Kalm & Finish: Win a match by doing nothing at all in Round 1, then defeat your opponent in Round 2 and Final Round.
25	<input type="checkbox"/>	<input type="checkbox"/>	Demonic Duo: Select Ashrah as your main fighter and Sareena as your Kameo. Fully exhaust your Super Meter, then use Jataaka's Blessing to regain your entire meter.
26	<input type="checkbox"/>	<input type="checkbox"/>	Frosty!!!: Select Sub-Zero as your main fighter and Sub-Zero as your Kameo. Perform Kameo Sub-Zero's Deep Freeze (↓ + KM), then have your opponent attack and freeze themselves.
27	<input type="checkbox"/>	<input type="checkbox"/>	Toasty!!!: Select Scorpion as your main fighter and Scorpion as your Kameo. Stand close to your opponent and use Kameo Scorpion's Aura of Flame move three times by holding KM to ignite yourself and your opponent.
28	<input type="checkbox"/>	<input type="checkbox"/>	Ka Ballin': Select Mileena. Land her Roll move (←, ↓ + BK) 7 times.
29	<input type="checkbox"/>	<input type="checkbox"/>	Hat Trick: Select Kung Lao as your main fighter and Kung Lao as your Kameo. Land every hat-based move from both fighters. For your main fighter, these include Buzzsaw, (Air) Buzzsaw, Hat Toss, Hat Toss (Direct Up), Hat Toss (Direct Down). For your Kameo, these include Buzz Saw, Orbiting Hat and Orbiting Hat (Wobbly Orbit variant).
30	<input type="checkbox"/>	<input type="checkbox"/>	Fatal Finish: Perform a Fatality with 5 different kombatants.
31	<input type="checkbox"/>	<input type="checkbox"/>	You Finish Yet???: Perform a total of 5 Fatalities with one kombatant.
32	<input type="checkbox"/>	<input type="checkbox"/>	Inner Beast: Perform a total of 2 Animalities with one kombatant.
33	<input type="checkbox"/>	<input type="checkbox"/>	Shaolin Monks: Select Liu Kang as your main fighter and Kung Lao as your Kameo. Complete a Klassic Tower, then begin a local Versus match to obtain the notification.
34	<input type="checkbox"/>	<input type="checkbox"/>	Door Buster: Replay Chapter 5, Part 4 of Story Mode (Trapped), and successfully complete Baraka's Test Your Might sequence. Once Baraka bursts through the door, return to the main menu then begin a local Versus match to obtain the notification.
35	<input type="checkbox"/>	<input type="checkbox"/>	Climb The Pyramid: Replay Chapter 15 of Story Mode and reach the top of the Pyramid. Following the credits, return to the main menu then begin a local Versus match to obtain the notification.
36	<input type="checkbox"/>	<input type="checkbox"/>	Challenge Accepted: Earn 20 points from Towers of Time challenges.
37	<input type="checkbox"/>	<input type="checkbox"/>	Quest Keeper: Complete two Daily Challenges from within your Kombat Profile.